* Nested Control Structure: -
* **Nested control structures** mean using one control structure (like if, for, while etc.) **inside another**. This helps in handling more complex decision-making or looping

Types of nesting:

if inside if (nested if)

Loop inside another loop (nested loops)

Example: -

int num = 10;

if (num > 0) {

if (num % 2 == 0)

cout << "Positive even number";

}